



Screen pictures shown
may be different machine
versions of game.



Enter the Mandarin's palace and seek out the princess from
amongst the oriental maze.
Pénétrez dans le palais du Mandarin et cherchez la princesse
dans le labyrinthe oriental.

Entra en el Palacio del Mandarin y busca a la Princesa en el
laberinto oriental.

Entrate nel palazzo del Mandarin e trovate la principessa
all'interno del labirinto orientale.

Betreten Sie den Palast des Mandarins und suchen Sie die
Prinzessin im orientalischen Labyrinth.

Ga ind i mandarinens
palads og find
prinsessen i den
orientalske labyrint.
Betreed het paleis
van de Mandarijn en
zoek de prinses in de
oosterse doolhof.
Keyboard/Joystick

<http://www.replacementdocs.com>



AMSTRAD 464
664/6128

MANDARIN
PALACE



SILVER
199
RANGE

AMSTRAD 464/664/6128



firebird

Other exciting games in the Firebird
199 Silver range*

CBM 64/128

Booty
Cylu
Seabase Delta
Raging Beast
Thrust
Caverns of Eriban
Freak Factory
Ninja Master
Harvey Headbanger
The Happiest Days
of Your Life
Warhawk
Galaxibirds
Spiky Harold
Mad Nurse
GoGo the Ghost
Twinky Goes Hiking
Collapse
Microrhythm
The Prince
Thrust II
Chickin Chase
Park Patrol

CBM 16

Runner
Shark
Netrun 2000
Fury
Goldrush
Into the Deep
Booty
Torpedo Alley
Spiky Harold
Harvey Headbanger

Atari

800/800XL/130XE
Warhawk
Thrust
Collapse
Ninja Master
Caverns of Eriban

Spectrum

Booty
Shorts Fuse
Cylu
Spiky Harold
Seabase Delta
The Wild Bunch
Helichopper
Ninja Master
Buccaneer
Rebelstar
Thrust
The Happiest Days
of Your Life
Kings Keep
Gyron Arena
Bomb scare
Kai Temple
Spike
Star Firebirds
Olli and Lissa
Harvey Headbanger
Gunstar
Chickin Chase
Megabucks
Thrust II

Amstrad

Spiky Harold
Thrust
Harvey Headbanger
Ninja Master
Collapse
Bomb scare
Wild Bunch
Booty
Shorts Fuse
Seabase Delta
Star Firebirds
Cylu
Helichopper
Rebelstar
Chickin Chase

* Correct at time of printing

HEY THERE!!!

Have you joined the IN CROWD? Are you a member of the SILVER CLUB? If not, then we in the SILVER CLUB would love to hear from you!

To become a member just complete the application slip and return it to the address below, enclosing a cheque or postal order for £1.99 (payable to FIREBIRD SOFTWARE). We will then send you a bumper pack of goodies including BADGES, STICKERS, POSTERS, NEWSLETTERS, AN EXCLUSIVE MEMBERSHIP NUMBER, YOUR OWN MEMBERSHIP CARD (subject to availability), PLUS a FREE SILVER GAME OF YOUR CHOICE!!! Every three months or so, we'll send you a newsletter containing details of new SILVER GAME releases, competitions, special offers and other news.

Name Age

Type of computer

Free Silver game of your choice

Address

.....Postcode.....

Return to: SILVER CLUB
64-76 New Oxford St., London WC1A 1PS

Silver Club membership is only open to UK residents and residents of Northern Ireland. Firebird and the Firebird logo are registered trademarks of British Telecommunications plc

WILLOW PATTERN

© 1985 MR. MICRO

THE GAME

Chang's quest is to make his way through the beautiful, but complex Oriental maze in search of Princess Koong-Shee. On his way he will encounter sword-throwing Samurai Warriors as well as giants who guard the river crossings.

There are items to be collected on the way, including a key which gives Chang access to the Princess's hiding place and assorted items of treasure. When he has Princess Koong-Shee, Chang must race back through the maze, pursued by Li Chi, Princess Koong-Shee's furious father, until he reaches a boat, and safety.

LOADING

AMSTRAD 464 OWNERS

1. Place the rewound cassette into the cassette unit, and press PLAY.

2. Hold down CTRL and press the small ENTER key.

AMSTRAD 664, 6128 AND 464+ DISK

1. Hold down SHIFT and press the @ key. Type TAPE and press RETURN.

2. Connect a suitable cassette player to your computer, according to the User Manual, and insert the rewound cassette.

3. Hold down CONTROL and press the ENTER key.

4. Press PLAY on the cassette player.

NOTE: Full loading instructions can be found in your Amstrad Manual.

PLAYING THE GAME

The computer will accept either keyboard or joystick commands.

The keyboard controls are as follows:-

Q=UP

O=LEFT

P=RIGHT

A=DOWN

(or relevant cursor keys)

SPACE=THROW SWORD/JUMP AND START GAME

H=HOLD OR RETURN TO GAME

Whilst holding, ENTER will switch music on or off.

The boat is located somewhere on the left hand side of the maze, and cannot be reached until Chang has rescued the princess.

WARNING: Copyright subsists in all Firebird Software, documentation and artwork. All rights reserved. No part of this software may be copied, transmitted in any form, or by any means, hired or lent without the express permission of the publisher.

If this program is faulty, or fails to load, please return it to the address below CLEARLY MARKED 'RETURNS' and it will be replaced free of charge. This offer does not affect your statutory consumer rights.

Firebird Software, First Floor, 64-76 New Oxford Street, London WC1A 1PS
Firebird and the Firebird logo are registered trademarks of British Telecommunications plc